

09/06/00
1c914 U.S. PTO

Patent
Attorney's Docket No. 032559-071

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

UTILITY PATENT
APPLICATION TRANSMITTAL LETTER

09/06/00
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Box PATENT APPLICATION
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Sir:

Enclosed for filing is the utility patent application of Anders ERIKSSON for Digital Filter

Design.

Also enclosed are:

- [X] 5 sheet(s) of [X] formal [] informal drawing(s);
- [X] a claim for foreign priority under 35 U.S.C. §§ 119 and/or 365 [X] is hereby made to
Application No. 9903161-9 filed in Sweden on September 7, 1999;
- [X] in the declaration;
- [X] a certified copy of the priority document;
- [X] an Assignment document;
- [X] Other: a Preliminary Amendment.
- [X] An [X] executed [] unexecuted declaration of the inventor(s)
[X] also is enclosed [] will follow.
- [X] Please amend the specification by inserting before the first line the sentence --This application claims priority under 35 U.S.C. §§ 119 and/or 365 to Application No. 9903161-9 filed in Sweden on September 7, 1999; the entire content of which is hereby incorporated by reference.--

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Basic Application Fee				(101)	\$ 690.00
Total Claims	22	MINUS 20 =	2	x \$18 = (103)	\$36.00
Independent Claims	4	MINUS 3 =	1	x \$78 = (102)	\$78.00
If multiple dependent claims are presented, add \$260.00 (104)					.00
Total Application Fee					\$804.00
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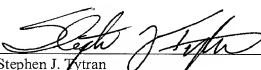
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Date: September 6, 2000

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Patent Application of)	
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Anders ERIKSSON)	Group Art Unit: Unassigned
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Application No.: Unassigned)	Examiner: Unassigned
)	
Filed: September 6, 2000)	
)	
For: Digital Filter Design)	

PRELIMINARY AMENDMENT

Assistant Commissioner for Patents
Washington, D.C. 20231

Sir:

Before examination, please amend this application as follows.

IN THE SPECIFICATION

Page 1, line 3, delete "TECHNICAL FIELD" and insert --BACKGROUND--; and
line 8, delete "BACKGROUND".

Page 15, lines 9-31, delete entirely.

IN THE CLAIMS

Page 16, line 1, delete "U.S. CLAIMS" and insert therefor --What is claimed is:--.

Claim 2, page 16, line 12 before "including" insert --further--.

Claim 3, page 16, line 15, delete "or 2".

Claim 4, page 16, line 19, delete "or 2".

Claim 6, page 16, line 25, before "including " insert --further--.

Claim 8, page 17, line 5, before "including " insert --further--.

Claim 9, page 17, line 8, before "including " insert --further--.

Claim 10, page 17, line 11, delete "8 or 9," and insert therefor --further--.

Claim 11, page 17, line 15, delete "8 or 9," and insert therefor --further--; and
line 16, delete the second occurrence of "the" and insert therefor

--an--.

Claim 12, page 17, line 18, delete "8 or 9, and insert therefor --further--; and
line 19, delete the second occurrence of "the" and insert therefor

--an--.

Claim 14, page 17, line 30, before "including" insert --further--.

Claim 15, page 18, line 1, delete "or 14".

Claim 16, page 18, line 4, before "including" insert --further--.

Claim 18, page 18, line 18, before "including" insert --further--.

Claim 19, page 18, line 21, before "including" insert --further--.

Claim 20, page 18, line 24, delete "18 or 19," and insert therefor --further--.

Claim 21, page 18, line 28, delete "18 or 19," and insert therefor --further--; and
line 29, delete the second occurrence of "the" and insert therefor

--an--.

Claim 22, page 18, line 32, delete "18 or 19," and insert therefor --further--; and
line 23, delete the second occurrence of "the" and insert therefor

--an--.

IN THE ABSTRACT

Please delete the Abstract found on page 19 and insert the new Abstract attached as a separate sheet.

REMARKS

The specification and claims have been amended and the Abstract has been replaced to place the application in better form for examination.

Respectfully submitted,

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Abstract

Method and apparatus for designing digital filters are provided. One method includes the steps of determining a real-valued discrete-frequency representation of a desired digital filter and transforming this discrete-frequency representation into a corresponding discrete-time representation. The discrete-time representation is circularly shifted and a window is applied to the discrete time representation to produce a zero-padded reduced length filter. Thereafter input signal $x[n]$ is convolved with the reduced length filter.

DIGITAL FILTER DESIGN

TECHNICAL FIELD

5 The present invention relates to digital filtering, and in particular to digital filter design.

BACKGROUND

10 Some digital signal processing algorithms are based on filter design in the frequency domain. Typical applications are noise suppression algorithms for speech enhancement (see [1, 2]) and non-linear processors for echo cancellation. These filters are often quite long, which means that it may be desirable to perform the convolution (filtering) in the frequency domain, since this is less complex than convolution in the time domain. Since the input signal to be filtered is typically much longer than the filter, the desired linear convolution has to be implemented by circular sectioned or block convolution (see [3]) in order to avoid unacceptable delays and/or complexity.

20 A problem with filters designed in the frequency domain is that they are real-valued, which leads to a time domain representation in which the peak of the filter is split between the beginning and end of the filter (this is equivalent to a filter that is symmetric around lag 0, i.e. an non-causal filter). This makes the filter unsuitable for circular block convolution, since such a filter will generate temporal aliasing. This problem may be mitigated (but not eliminated) by weighting the data with a window that spans more than one block (see [2]). However, this will introduce a delay of 1 block, which is undesirable. The split peak also makes the filter unsuitable for time domain convolution, since the important parts of the filter are at the beginning and end of the filter. This makes it difficult to approximate the filter with a shorter filter to reduce the complexity of the time domain convolution.

30

Reference [4] describes a method that starts with an initial reduced length discrete frequency filter response (using either the Barlett or Welch method). The reduced length filter response is transformed to the time domain using a reduced length IDFT, circularly shifted to obtain a linear phase filter, zero-padded to obtain an extended length to avoid temporal aliasing, and transformed back to the frequency domain using an extended length DFT. A drawback of this method is that the resolution in frequency is reduced due to the initial reduced length filter.

SUMMARY

An object of the present invention is to provide a filter design method that avoids both temporal aliasing and the delay generated by multi-block windowing with improved frequency resolution.

This object is achieved in accordance with the attached claims.

Briefly, the present invention circularly shifts the filter in the time domain to recenter the filter peak and applies a short window around the peak to extract the essential part of the filter and automatically obtain zero-padding. This method has several advantages:

1. The resulting zero-padded reduced length linear phase filter may be used to implement circular block convolution without temporal aliasing.
2. If the window is sufficiently short, the convolution may also be performed in the time domain.
3. If desired, the obtained linear phase filter may be transformed into a minimum phase filter to reduce the algorithmic processing delay.

BRIEF DESCRIPTION OF THE DRAWINGS

The invention, together with further objects and advantages thereof, may best be understood by making reference to the following description taken together with the accompanying drawings, in which:

Fig. 1 is a time diagram illustrating a sample sequence $x[n]$;

Fig. 2 is a time diagram illustrating a filter impulse response $h[n]$;

Fig. 3 is a time diagram illustrating a time shifted filter impulse response $h[n-1]$;

Fig. 4 is a time diagram illustrating a time shifted filter impulse response $h[n-L]$;

Fig. 5 is a time diagram illustrating the convolution of sample sequence $x[n]$ and filter impulse response $h[n]$;

Fig. 6 is a time diagram illustrating a zero-padded sample sequence $x[n]$;

Fig. 7 is a time diagram illustrating a zero-padded filter impulse response $h[n]$;

Fig. 8 is a time diagram of a longer sample sequence $x[n]$;

Fig. 9 is a time diagram of a first zero-padded block of sample sequence $x[n]$ in fig. 8 padded with zeroes;

Fig. 10 is a time diagram of a second zero-padded block of sample sequence $x[n]$ in fig. 8;

Fig. 11 is a time diagram of a third zero-padded block of sample sequence $x[n]$ in fig. 8;

Fig. 12 is a time diagram of a diagram of the convolution between said first block in fig. 9 and the zero-padded filter impulse response in fig. 7;

Fig. 13 is a time diagram of a diagram of the convolution between said second block in fig. 10 and the zero-padded filter impulse response in fig. 7;

Fig. 14 is a time diagram of a diagram of the convolution between said third block in fig. 11 and the zero-padded filter impulse response in fig. 7;

Fig. 15 is a frequency diagram illustrating a real-valued filter transfer function $H[k]$;

Fig. 16 is a time diagram of the filter impulse response $h[n]$ that is obtained after transforming the transfer function in fig. 15 to the time domain;

Fig. 17 is a time diagram of the filter impulse response of fig. 16 after a circular shift of $N/2$ samples;

Fig. 18 is a time diagram illustrating a time window $w[n]$;

Fig. 19 is a time diagram of the filter impulse response in fig. 17 after multiplication by the window in fig. 18;

Fig. 20 is a time diagram of the filter impulse response of fig. 19 after a circular shift to remove leading zeroes;

Fig. 21 is a frequency diagram of the magnitude of the filter transfer function $F[k]$ that is obtained after transforming the filter impulse response of fig. 20 to the frequency domain;

Fig. 22 is a frequency diagram of the phase of the filter transfer function $F[k]$ that is obtained after transforming the filter impulse response of fig. 20 to the frequency domain;

Fig. 23 is a time diagram of the filter impulse response of fig. 20 after transformation to a minimum phase filter;

Fig. 24 is a flow chart of an exemplary embodiment of the convolution method in accordance with the present invention; and

Fig. 25 is a block diagram of an exemplary embodiment of a convolution apparatus in accordance with the present invention.

DETAILED DESCRIPTION

Since the concepts linear and circular convolution are essential for the present invention, these concepts will be described in more detail with reference to fig. 1-14.

Fig. 1 is a time diagram illustrating a short sample sequence $x[n]$ of length L . This sequence is to be convolved with a filter having an impulse response $h[n]$ illustrated in fig. 2. The definition of linear convolution in the time-domain is (assuming a linear time-invariant system):

$$y[n] = x[n] \otimes h[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k] = \text{in this case} = \sum_{k=0}^{L-1} x[k]h[n-k]$$

This expression may be interpreted in the following way:

1. Form a set of shifted sequences $\{h[n], h[n-1], \dots, h[n-(L-1)]\}$ as illustrated in fig. 2-4.
2. Multiply each sequence by a corresponding sample $x[0], x[1], \dots, x[L-1]$ of sequence $x[n]$.
3. Add the scaled sequences to form the convolution as illustrated in fig. 5.

From the above description and from fig. 5 it is clear that the resulting convolution $y[n]$ will have a length of $L+M-1$ samples. Thus, the filtered sequence $y[n]$ will be longer than the original sequence $x[n]$, which has only L samples.

In the above description it was assumed that the convolution was performed in the time domain. However, it is also possible to perform convolution in the frequency domain by transforming each of the sequences $x[n], h[n]$ to the frequency domain using the Discrete Fourier Transform, DFT (typically implemented by the Fast Fourier Transform, FFT), multiply the corresponding transforms with each other and perform an Inverse Discrete Fourier Transform, IDFT (typically implemented by the Inverse Fast Fourier Transform, IFFT), back to the time domain to obtain $y[n]$. Thus, in the frequency domain the convolution may be expressed as:

$$Y[k] = X[k]H[k]$$

This method is called circular convolution. In fact this method is often preferred, since it reduces the complexity of the convolution, especially for longer

filters. However, there are some problems with this approach that have to be solved:

1. Typically the input sequence $x[n]$ and the filter sequence $h[n]$ are of different lengths, but the transformed sequences have to be of the same length to allow multiplication of the transforms. This problem may easily be solved by zero-padding the shorter sequence up to the length of the longer sequence before the DFT operations.
2. As noted above, the filtered sequence $y[n]$ has a length of $L+M-1$ samples, while the input sequence $x[n]$ has a length of only L samples. The first $M-1$ samples of this output sequence are erroneous due to so called temporal aliasing caused by a wrap around of the last $M-1$ samples in the output sequence (the last $M-1$ samples in fig 5 would be added to the first $M-1$ samples). The result is referred to as circular convolution with aliasing. However, what we want is a circular convolution that is equivalent to a linear convolution containing all $L+M-1$ samples of $y[n]$. The proper way to handle this problem is to zero-pad both $x[n]$ and $h[n]$ up to at least the length $N=L+M-1$ of $y[n]$ before performing the DFT, as illustrated in fig. 6 and 7.

Fig. 8 is a time diagram of a longer sample sequence $x[n]$. The longer sequence may be filtered in the time domain using the definition of linear convolution in the time domain given above. Since the filter only influences a limited (M) input samples at a time, it is possible to calculate the output sample of $y[n]$ "on the fly" as the filter $h[n]$ is shifted through the input sequence $x[n]$. Thus, only the latest M samples of $x[n]$ are required to calculate the current value of $y[n]$. However, if the filter is long the method is quite complex. In such cases a frequency domain method would be preferable.

In principle it would be possible to filter long sequences in the frequency domain in the way described above. However, practical considerations often make this approach unacceptable. For example, consider a sequence of

speech samples in a telephony application. Typically speech is sampled at a sampling rate of 8000 samples/s. Thus, 1 second of speech will contain 8000 samples. The complexity of the necessary DFT and IDFT would be considerable for such large sequences. Another problem is that such an approach would lead to unacceptable delays, since the entire input sequence has to be collected before the DFT can be calculated. A better approach is to use block convolution in accordance with either the overlap-save or the overlap-add method. The overlap-add method will now be described with reference to fig. 8-14.

In accordance with the overlap-add method the long input sequence $x[n]$ of fig. 8 is divided into blocks of length L as illustrated by fig. 9-11. Each block is zero-padded up to the required length $L+M-1$ (where M is the filter length). Each zero-padded block is convolved with the zero-padded filter (see fig. 7) in the frequency domain as described with reference to fig 6-7.. This results in the convolved blocks illustrated in fig. 12-14. Finally, the convolved sequences are added to form the output sequence $y[n]$. It is noted that in the overlap regions indicated in fig. 12-14 the final result is obtained by adding partial results from two block convolutions. This is the reason for the name overlap-add.

The overlap-save method is similar to the overlap-add method. However, in this case the blocks of the input sequence $x[n]$ are overlapping (the last samples of one block are identical to the first samples of the next block). After frequency domain convolution, the erroneous first $M-1$ samples of each filtered block (the samples that contain temporal aliasing) are discarded before the blocks are reassembled.

In some applications the filter is determined in the frequency domain. For example, in telephony applications noise suppression based on spectral subtraction is often used (see [1, 2]). In this case the filter is determined as a function $H(\omega)$ of frequency:

$$H(\omega) = \left(1 - \delta \left(\frac{\hat{\Phi}_v(\omega)}{\hat{\Phi}_x(\omega)} \right)^\alpha \right)^\beta$$

where α , β , δ are constants and $\hat{\Phi}_v(\omega)$ and $\hat{\Phi}_x(\omega)$ are estimates of the power spectral density of the pure noise and noisy speech, respectively. This expression is obtained from the model:

$$x[n] = y[n] + v[n]$$

where $v[n]$ is the noise signal, $x[n]$ is the noisy speech signal and $y[n]$ is the desired speech signal. An estimate of the desired signal $y[n]$, in which the noise has been suppressed, is obtained by applying the filter represented by $H(\omega)$ to the noisy signal $x[n]$.

Another example of an application in which the filter is determined in the frequency domain is a frequency selective non-linear processor for echo cancellation. In this case the filter is defined by the function:

$$H(\omega) = f(\hat{\Phi}_x(\omega), \hat{\Phi}_e(\omega))$$

where $\hat{\Phi}_x(\omega)$ represent an estimate of the power spectral density of a signal $x[n]$ contaminated by echo and $\hat{\Phi}_e(\omega)$ represents an estimate of the power spectral density of the echo signal $e[n]$. The filter is based on the model:

$$x[n] = y[n] + e[n]$$

where $y[n]$ is the desired speech signal. An estimate of the desired signal $y[n]$, in which the echo has been cancelled, is obtained by applying the filter represented by $H(\omega)$ to the echo contaminated signal $x[n]$.

In the above examples the filter is described by a real-valued continuous-frequency transfer function $H(\omega)$. This function is sampled to obtain a discrete-frequency transfer function $H[k]$. This step is typically performed when the estimates are based on parametric estimation methods. However, it is also possible to obtain the discrete-frequency transfer function $H[k]$ directly, for example by using periodogram based estimation methods. An advantage of parametric estimation methods is that the estimates typically have lower variance than estimates from periodogram based methods.

Fig. 15 is a frequency diagram illustrating an example of a real-valued discrete-frequency filter transfer function $H[k]$. Fig. 16 is a time diagram of the filter impulse response $h[n]$ that is obtained after transforming the transfer function in fig. 15 to the time domain using an IDFT. As may be seen from fig. 15 this filter has some unattractive features:

1. The filter has the full length N , which means that the already calculated transfer function $H[k]$ of fig. 15 can not be used for frequency domain convolution without causing temporal aliasing as described above.
2. If the convolution is performed in the time domain, the filter is not suitable, since its peak is split between the beginning and end of the filter $h[n]$. This will introduce a long algorithmic processing delay.

In accordance with the present invention both these disadvantages may be avoided. This will now be explained with reference to fig. 17-22.

The first step is to circularly shift the filter $h[n]$ by $N/2$ samples. Mathematically this may be expressed as:

$$h[n] \rightarrow h[(n + N/2) \bmod n]$$

Fig. 17 is a time diagram of the filter impulse response of fig. 16 after a circular shift of $N/2$ samples (N is assumed to be an even integer in this example).

The next step is to apply a window to the shifted filter. Fig. 18 is a time diagram illustrating an example of a time window $w[n]$. In this case the window is a Kaiser window (see [5]) having a length of M samples (in the example M is assumed to be an odd integer less than N). Fig. 19 is a time diagram of the filter impulse response in fig. 17 after multiplication by the window in fig. 18. The result is a filter $u[n]$ with leading and trailing zeroes.

Preferably the leading zeroes are removed by another circular shift of D samples, where D is the number of leading zeroes. Fig. 20 is a time diagram of the filter impulse response of fig. 19 after a circular shift to remove leading zeroes. The resulting filter $f[n]$ will have its first non-zero tap at $n=0$ and will have $N-M$ trailing zeroes.

The result of the steps performed in fig. 17-20 is illustrated in fig. 21-22. Fig. 21 is a frequency diagram of the magnitude of the filter transfer function $F[k]$ that is obtained after transforming the filter impulse response $f[n]$ of fig. 20 to the frequency domain. Fig. 22 is a corresponding frequency diagram of the phase of the filter transfer function $F[k]$. As may be seen from these figures the real-valued filter $H[k]$ has been transformed into a linear phase filter $F[k]$ (actually linear phase is obtained already after the first circular shift in fig. 17).

It is noted that the transformed filter $f[n]$ in fig. 20 has an effective length of only M taps, and that the remaining $N-M$ taps are zero. This fact may be exploited in two ways:

1. The zeroes may be used to implement linear convolution in the frequency domain by using circular convolution of blocks of length L in

combination with the overlap-add method (fig. 8-14) or the overlap-save method. The block length L is obtained as:

$$L \leq N - M + 1$$

2. The convolution may be performed in the time domain if the filter length M is selected sufficiently small.

The GSM system will now be considered as an example of this procedure. This system already has a natural block length for block convolution, since speech is divided into frames of 160 samples. Thus, a natural choice is a convolution block length L of 160 samples. This leads to a natural FFT length N of 256 samples. This results in a maximum filter length M of 97 samples ($M \leq N - L + 1$).

For a convolution block length of 256 samples the filter length typically lies in the interval 20-97 filter taps. For a Kaiser window the parameter β typically lies in the interval 2-5. Experiments have shown that a filter length M of 55 samples obtained from a Kaiser window having a length of 55 samples and a parameter $\beta \approx 3$ is a good choice, which even allows implementation of the convolution in the time domain using a signal processor.

Fig. 20 illustrates that the linear phase filter $f[n]$ is symmetric around the peak at $(M-1)/2$. This will lead to an algorithmic delay P of half the filter length. This algorithmic delay may be reduced by transforming the filter $f[n]$ to a minimum phase filter. A minimum phase filter may be obtained from the linear phase filter in fig. 20 by using the method described in [6]. Briefly, this method starts with the expression:

$$f(z) = \sum_{k=-n}^n f[k] z^k$$

where $f[k]$ are the taps of a linear phase filter that is re-centered (linearly shifted) so that it is symmetric around tap 0 instead of tap $(M-1)/2$ as in fig. 20. According to the spectral factorization lemma $f(z)$ may also be written as:

$$f(z) = Cg(z)g(z^{-1})$$

where C is a constant and $g(z)$ is a polynomial

$$g(z) = z^n + g_1 z^{n-1} + \dots + g_n$$

having all zeroes inside the unit circle. If $g(z)$ is determined, a minimum phase filter with the same magnitude response in the frequency domain as the linear phase filter may be obtained as:

$$Cg(z)g(z)$$

Several methods exist for determining the coefficients of $g(z)$ from the coefficients of $f(z)$. For example, $g(z)$ may be determined by solving the non-linear system of equations:

$$\begin{pmatrix} f_0 \\ f_1 \\ \vdots \\ f_n \end{pmatrix} = \begin{pmatrix} g_0 & g_1 & \dots & g_n \\ 0 & g_0 & \dots & g_{n-1} \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \dots & g_0 \end{pmatrix} \begin{pmatrix} g_0 \\ g_1 \\ \vdots \\ g_n \end{pmatrix}$$

using the Newton-Rapson algorithm. Applying the spectral factorization lemma to the linear phase filter in fig. 20 results in a minimum phase filter with the same magnitude response (fig. 21) in the frequency domain. In the time domain the algorithmic delay P in fig. 22 has been reduced, as illustrated in fig. 23.

In the above description of fig. 15-23 a certain processing order has been assumed. For example, the circular shift in fig. 17 was performed before the windowing in fig. 19. However, this order may be reversed if the window is circularly shifted accordingly. Furthermore, the circular shift in fig. 20 may be eliminated by including it in the circular shift in fig. 17 and circularly shifting the window accordingly.

In this description a Kaiser window was used. However, all the common window types, such as Hamming, Hanning, Barlett windows etc. are feasible. Even a rectangular window may be used.

Fig. 24 is a flow chart of an exemplary embodiment of the convolution method in accordance with the present invention. This embodiment relates to noise suppression and uses frequency domain convolution based on the overlap-add method and minimum phase filtering. Step S1 collects the next input signal block. Using this block step S2 determines the transfer function $H[k]$ from the above described noise suppression algorithm. Step S3 transforms $H[k]$ to the time domain using the IFFT. Step S4 circularly shifts the time domain representation of the filter $N/2$ samples to produce a linear phase filter. Step S5 applies a window to the linear phase filter to reduce its length. Step S6 performs another circular shift to remove leading zeroes created by the window. Step S7 transforms the resulting reduced length linear phase filter into a minimum phase filter. Step S8 transforms the already zero-padded filter and the zero-padded input signal block to the frequency domain using the FFT. Step S9 multiplies the filter transform with the signal block transform to perform the convolution. Step S10 transforms the result back to the time domain using the IFFT. Step S11 combines the current convolved block with the previous block in accordance with fig. 12-14. Thereafter the algorithm returns to step S1 to collect the next input signal block and repeat the procedure.

If the convolution is performed in the time domain, steps S8- S11 are replaced by a time domain convolution step.

Fig. 25 is a block diagram of an exemplary embodiment of a convolution apparatus in accordance with the present invention. This embodiment is suitable for performing the method described in fig. 24. An input signal $x[n]$ is forwarded to a buffer 10, which collects and stores a signal block. Using the input signal block a filter design block calculates the noise suppression filter $H[k]$. An IFFT block 14 transforms the filter to the time domain. A circular shift block 26 circularly shifts the time representation of the filter by $N/2$ samples. A window block 18 applies a window to the shifted filter. Another circular shift block 20 removes leading zeroes from the reduced length filter. A minimum phase block 22 transforms the filter into a minimum phase filter. An FFT block transforms the filter back to the frequency domain. The transform is forwarded to a multiplication block 26. The input signal block from buffer 10 is also forwarded to a zero-pad block 20, which pads zeroes to the block up to the length of $L+M-1$. The zero-padded block is transformed to the frequency domain by an FFT block 30. The transform is forwarded to the other input of multiplication block 26. The convolved signal block from multiplication block 30 is transformed back to the time domain in an IFFT block 32. The time representation of the convolved block is forwarded to an overlap buffer 34 and to a combination block 36. Overlap buffer 34 extracts the overlap part (the last part) of the received signal block and outputs the stored overlap part of the previous convolved signal block. Combination block 36 adds the overlap part of the previous block to the beginning of the current block and outputs the remaining part of the current block unchanged. The result is the convolved signal $y[n]$.

Typically the blocks in fig. 25 are implemented by one or several microprocessors or micro/signal processor combinations.

If the convolution is performed in the time domain, blocks 24- 36 are replaced by a time domain convolution block.

Rather than repeating the above description, it is noted that a digital filter design apparatus in accordance with an exemplary embodiment of the present invention will include blocks 10-22 in fig. 25.

It will be understood by those skilled in the art that various modifications and changes may be made to the present invention without departure from the scope thereof, which is defined by the appended claims.

REFERENCES

- [1] J.S. Lim and A.V. Oppenheim, "Enhancement and bandwidth compression of noisy speech", Proc. of the IEEE, Vol. 67, No. 12, 1979, pp. 1586-1604.
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- [4] H. Gustafsson et al., "Spectral subtraction using correct convolution and a spectrum dependent exponential averaging method", Research Report 15/98, Department of Signal Processing, University of Karlskrona/Ronneby, Sweden, 1998.
- [5] A.V. Oppenheim and R.V. Schaffer, "Discrete-time signal processing", Prentice Hall, Englewood Cliffs, NJ., 1989, pp. 447-456.
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U.S. CLAIMS

1. A method of designing a digital filter, including the steps of
determining a real-valued discrete-frequency representation of a desired
full length digital filter;
transforming said discrete-frequency representation into a correspond-
ing discrete-time representation;
circularly shifting said discrete-time representation; and
applying a shortening window to said discrete-time representation to
produce a zero-padded reduced length filter.
2. The method of claim 1, including the step of circularly shifting said
reduced length filter to remove leading zeroes.
3. The method of claim 1 or 2, wherein said real-valued discrete-frequency
representation is formed by a noise suppressing spectral subtraction algo-
rithm.
4. The method of claim 1 or 2, wherein said real-valued discrete-frequency
representation is formed by a frequency selective non-linear algorithm for echo
cancellation.
5. The method of claim 1, wherein said window is a Kaiser window.
6. The method of claim 1, including the step of transforming said reduced
length filter into a minimum phase filter.
7. A digital convolution method, including the steps of
determining a real-valued discrete-frequency representation of a desired
full length digital filter;
transforming said discrete-frequency representation into a correspond-
ing discrete-time representation;
circularly shifting said discrete-time representation;

applying a shortening window to said discrete-time representation to produce a zero-padded reduced length filter; and
convolving an input signal with said zero-padded reduced length filter.

8. The method of claim 7, including the step of circularly shifting said reduced length filter to remove leading zeroes.

9. The method of claims 7, including the step of transforming said reduced length filter into a minimum phase filter.

10. The method of claim 7, 8 or 9, including the step of performing the convolution step in the time domain using the discrete-time representation of said reduced length filter.

11. The method of claim 7, 8 or 9, including the step of performing the convolution step in the frequency domain by using the overlap-add method.

12. The method of claim 7, 8 or 9, including the step of performing the convolution step in the frequency domain by using the overlap-save method.

13. A digital filter design apparatus, including
means for determining a real-valued discrete-frequency representation of a desired full length digital filter;
means for transforming said discrete-frequency representation into a corresponding discrete-time representation;
means for circularly shifting said discrete-time representation; and
means for applying a shortening window to said discrete-time representation to produce a zero-padded reduced length filter.

14. The apparatus of claim 13, including means for circularly shifting said reduced length filter to remove leading zeroes.

15. The apparatus of claim 13 or 14, wherein said window applying means implements a Kaiser window.

16. The apparatus of claim 13, including means for transforming said reduced length filter into a minimum phase filter.

17. A digital convolution apparatus, including
means for determining a real-valued discrete-frequency representation of a desired full length digital filter;
means for transforming said discrete-frequency representation into a corresponding discrete-time representation;
means for circularly shifting said discrete-time representation;
means for applying a shortening window to said discrete-time representation to produce a zero-padded reduced length filter; and
means for convolving an input signal with said zero-padded reduced length filter.

18. The apparatus of claim 17, including means for circularly shifting said reduced length filter to remove leading zeroes.

19. The apparatus of claims 17, including means for transforming said reduced length filter into a minimum phase filter.

20. The apparatus of claim 17, 18 or 19, including means for performing the convolution step in the time domain using the discrete-time representation of said reduced length filter.

21. The apparatus of claim 17, 18 or 19, including means for performing the convolution step in the frequency domain by using the overlap-add method.

22. The method of claim 17, 18 or 19, including means for performing the convolution step in the frequency domain by using the overlap-save method.

ABSTRACT

A digital convolution apparatus, includes means (12) for determining a real-valued discrete-frequency representation of a desired digital filter and means (14) for transforming said discrete-frequency representation into a corresponding discrete-time representation. Means (16) circularly shift the discrete-time representation and means (18) apply a window to the discrete-time representation to produce a zero-padded reduced length filter. Thereafter means (24-36) convolve an input signal $x[n]$ with the reduced length filter.

(Fig. 25)

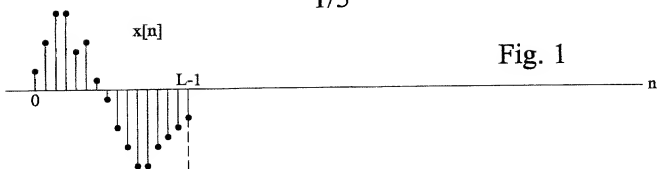


Fig. 1

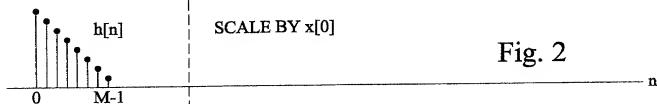


Fig. 2

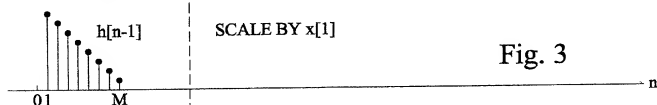


Fig. 3

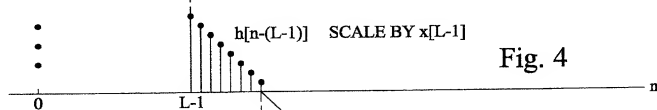


Fig. 4

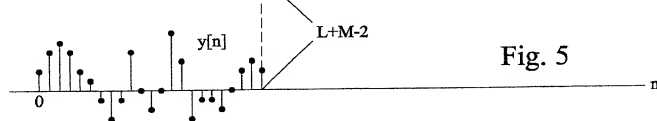


Fig. 5

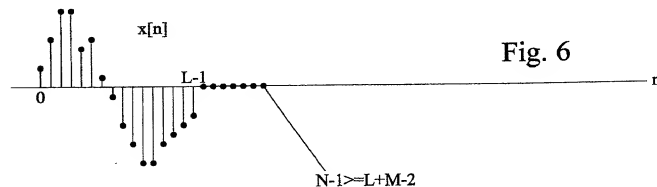


Fig. 6

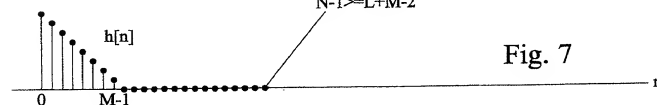
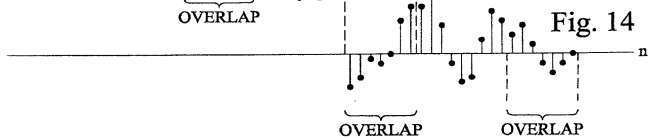
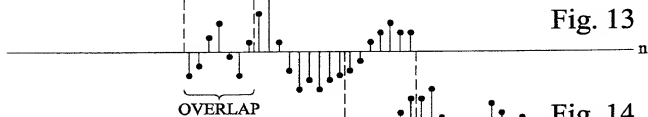
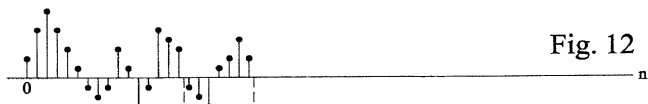
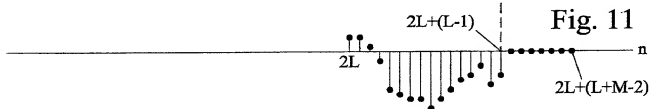
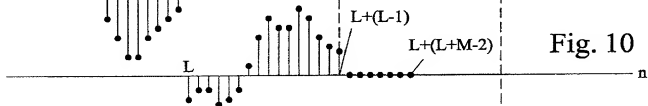
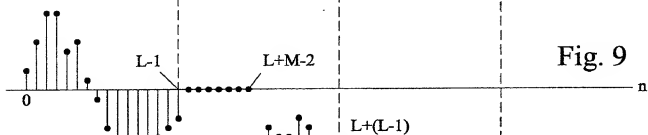
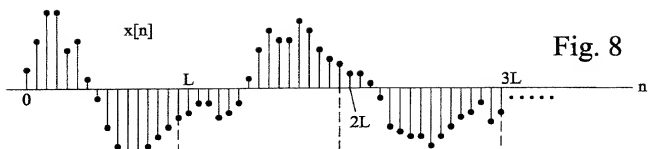
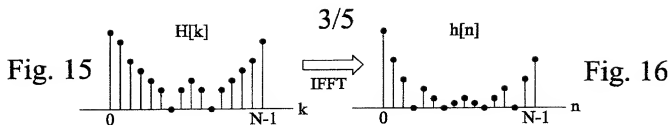


Fig. 7

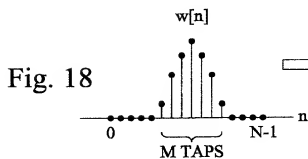




CIRCULAR
SHIFT

$$h[(n+N/2) \bmod N]$$

Fig. 17



APPLY
WINDOW

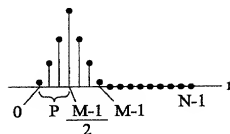
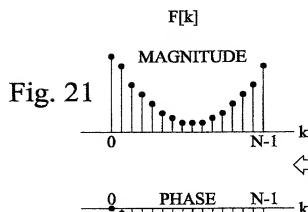
$$u[n] = h[(n+N/2) \bmod N] w[n]$$

Fig. 19

CIRCULAR
SHIFT

$$f[n] = u[(n+D) \bmod N]$$

Fig. 20



$$f[n] \text{ MIN. PHASE}$$

Fig. 23

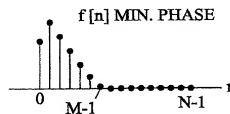
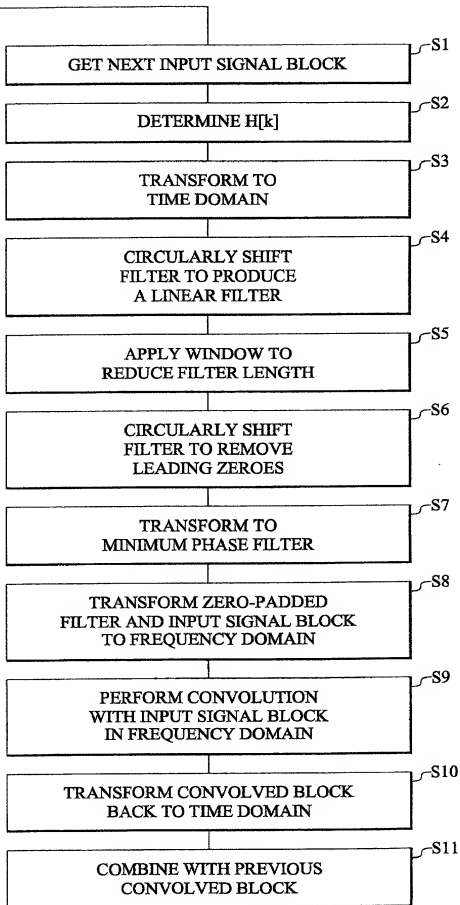
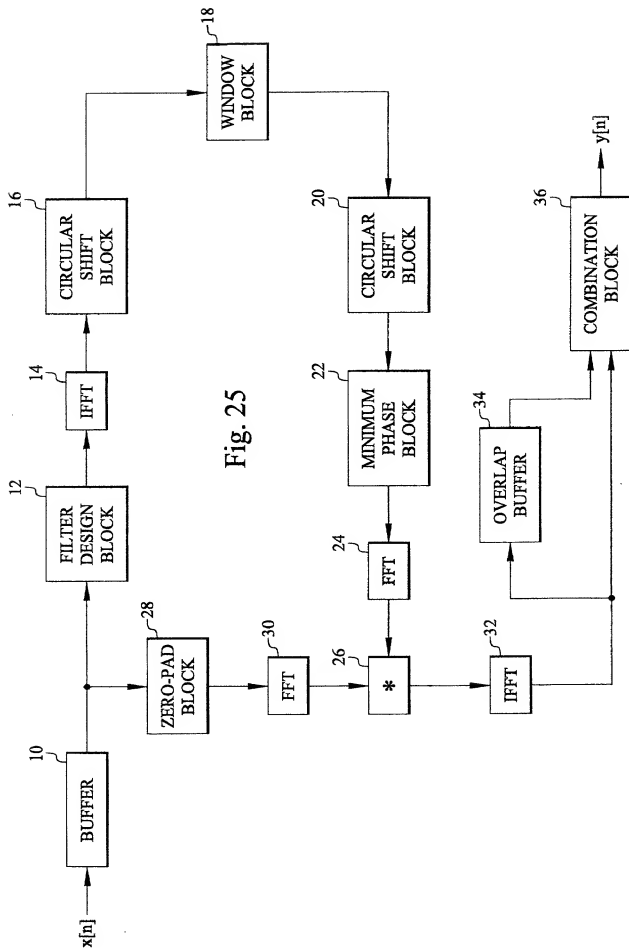


Fig. 24





COMBINED DECLARATION FOR PATENT APPLICATION AND POWER OF ATTORNEY

ATTORNEY'S DOCKET NUMBER

(Includes Reference to Provisional and PCT International Applications)

As a below named inventor, I hereby declare that:

My residence, post office address and citizenship are as stated below next to my name;

I believe I am the original, first and sole inventor (if only one name is listed below) or an original, first and joint inventor (if plural names are listed below) of the subject matter which is claimed and for which a patent is sought on the invention entitled:

Digital filter design

the specification of which (check only one item below):

☒ is attached hereto.

☐ was filed as United States application

Number

on

and was amended

on

(if applicable).

☐ was filed as PCT international application

Number

on

and was amended under PCT Article 19

on

(if applicable).

I hereby state that I have reviewed and understand the contents of the above-identified specification, including the claims, as amended by any amendment referred to above.

I acknowledge the duty to disclose to the Office all information known to me to be material to patentability as defined in Title 37, Code of Federal Regulations, § 1.56.

I hereby claim foreign priority benefits under Title 35, United States Code, §§ 119 (a)-(e) of any foreign application(s) for patent or inventor's certificate or of any PCT international application(s) designating at least one country other than the United States of America listed below and have also identified below any foreign application(s) for patent or inventor's certificate or any PCT international application(s) designating at least one country other than the United States of America filed by me on the same subject matter having a filing date before that of the application(s) of which priority is claimed:

PRIOR FOREIGN/PCT APPLICATION(S) AND ANY PRIORITY CLAIMS UNDER 35 U.S.C. § 119:

COUNTRY (if PCT, indicate "PCT")	APPLICATION NUMBER	DATE OF FILING (day, month, year)	PRIORITY CLAIMED UNDER 35 U.S.C. § 119
Sweden	9903161-9	1999-09-07	<input checked="" type="checkbox"/> Yes <input type="checkbox"/> No
			<input type="checkbox"/> Yes <input type="checkbox"/> No
			<input type="checkbox"/> Yes <input type="checkbox"/> No
			<input type="checkbox"/> Yes <input type="checkbox"/> No
			<input type="checkbox"/> Yes <input type="checkbox"/> No

I hereby claim the benefit under Title 35, United States Code § 119(e) of any United States provisional application(s) listed below.

(Application Number)

(Filing Date)

(Application Number)

(Filing Date)

**COMBINED DECLARATION FOR PATENT APPLICATION AND POWER OF ATTORNEY
(CONTINUED)
(Includes Reference to Provisional and PCT International Applications)**

ATTORNEY'S DOCKET NO

I hereby claim the benefit under Title 35, United States Code, § 120 of any United States applications(s) or PCT international application(s) designating the United States of America that is/are listed below and, insofar as the subject matter of each of the claims of this application is not disclosed in that/those prior application(s) in the manner provided by the first paragraph of Title 35, United States Code, § 112, I acknowledge the duty to disclose to the Office all information known to me to be material to the patentability as defined in Title 37, Code of Federal Regulations § 1.56, which became available between the filing date of the prior application(s) and the national or PCT international filing date of this application:

PRIOR U.S. APPLICATIONS OR PCT INTERNATIONAL APPLICATIONS DESIGNATING THE U.S. FOR BENEFIT UNDER 35 U.S.C. § 120:

U.S. APPLICATIONS		STATUS (check one)		
U.S. APPLICATION NUMBER	U.S. FILING DATE	PATENTED	PENDING	ABANDONED
PCT APPLICATIONS DESIGNATING THE U.S.				
PCT APPLICATION NO.	PCT FILING DATE	U.S. APPLICATION NUMBERS ASSIGNED (if any)		

I hereby appoint the following attorneys and agent(s) to prosecute said application and to transact all business in the Patent and Trademark Office connected therewith and to file, prosecute and to transact all business in connection with international applications directed to said invention:

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Robert G. Mukai	28,531	William H. Benz	25,952	Steven M. duBois	35,023



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I hereby declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the United States Code and that such willful false statements may jeopardize the validity of the application or any patent issued thereon.

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RESIDENCE		CITIZENSHIP
POST OFFICE ADDRESS		
FULL NAME OF THIRD JOINT INVENTOR, IF ANY	SIGNATURE	DATE
RESIDENCE		CITIZENSHIP
POST OFFICE ADDRESS		
FULL NAME OF FOURTH JOINT INVENTOR, IF ANY	SIGNATURE	DATE
RESIDENCE		CITIZENSHIP
POST OFFICE ADDRESS		
FULL NAME OF FIFTH JOINT INVENTOR, IF ANY	SIGNATURE	DATE
RESIDENCE		CITIZENSHIP
POST OFFICE ADDRESS		
FULL NAME OF SIXTH JOINT INVENTOR, IF ANY	SIGNATURE	DATE
RESIDENCE		CITIZENSHIP
POST OFFICE ADDRESS		
FULL NAME OF SEVENTH JOINT INVENTOR, IF ANY	SIGNATURE	DATE
RESIDENCE		CITIZENSHIP
POST OFFICE ADDRESS		
FULL NAME OF EIGHTH JOINT INVENTOR, IF ANY	SIGNATURE	DATE
RESIDENCE		CITIZENSHIP
POST OFFICE ADDRESS		